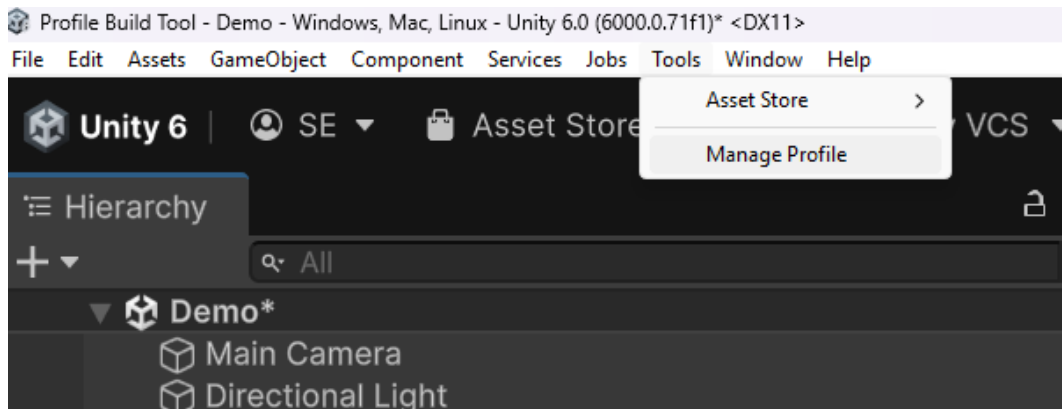


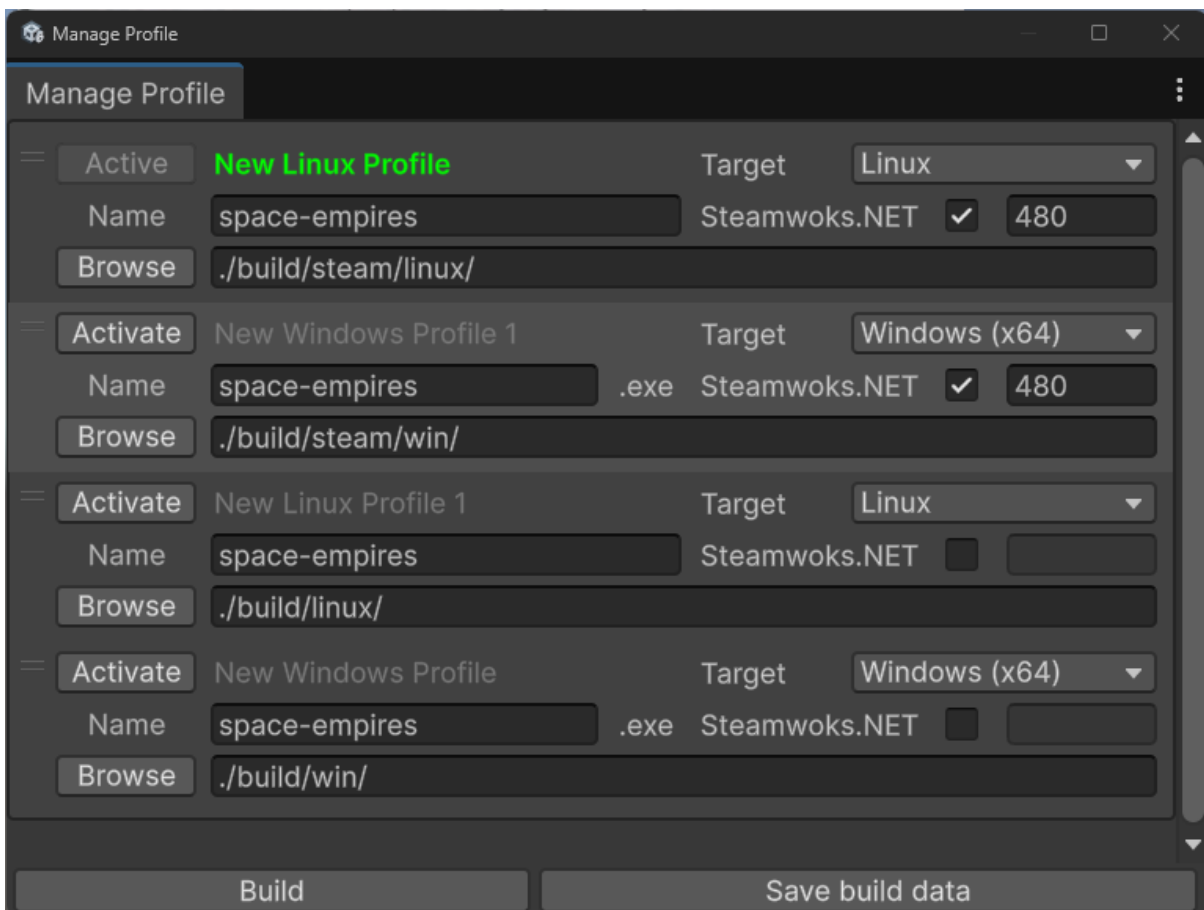
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Step-by-Step

1. Open the “Manage Profile” window via “Tools > Manage Profile”



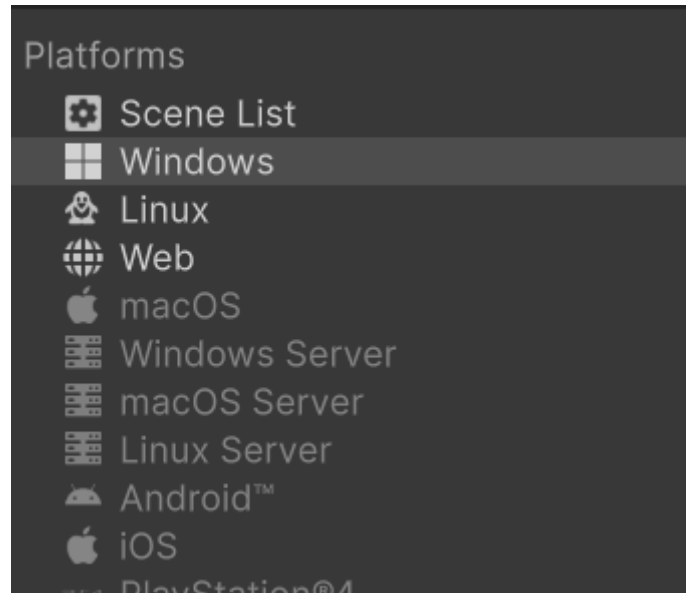
2. The window lists all your build profiles



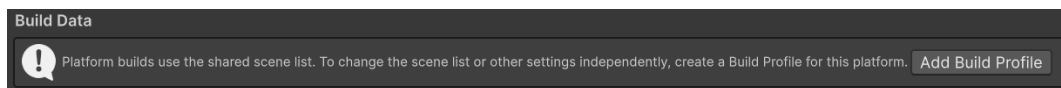
Create Build Profiles

You need to create build profiles to be able to use the tools.

1. Open the “Build Profiles” windows via “File > Build Profiles” (or Ctrl + Shift + B)
2. Repeat the following steps as required
 - a. Select the target platform



- b. Click “Add Build Profile”



- c. Your build profiles are underneath the platforms



- d. Those profiles are now available on the Manage Profile window

Profile Setup

The tool needs some parameter to build your game:

1. Active Build Profile
2. Target platform
3. Name of the executable / the directory (depending on the target platform)
4. Build path
5. Optional: AppID for Steamworkd.NET (only for builds with Steamwoks.NET)
6. Click the “Save build data” to save the parameters
7. You can build the active Build Profile by clicking the “Build” button.

